

Quick Instructions

Download the compressed file from the OzCAD website, expand, copy the items in *Copy CONTENTS to Plug-ins Folder* to the VectorWorks *Plug-ins* folder, then copy the workspaces to the VectorWorks *Workspaces* folder.

Detailed Instructions

Macintosh Only

1. After you have downloaded *WinDoor 11*, double click the *WinDoor11.hqx* file to expand it and save the contents to a convenient location like the *Desktop*. Double click the newly installed *WinDoor 11* folder to open.
2. Quit VectorWorks if necessary, then navigate through your hard disk to find the *VectorWorks 11* folder. In a typical installation, *VectorWorks* will be in the *Applications* folder on your hard drive. Open the *VectorWorks 11* folder and position it so that you can see it and the open *WinDoor 11* folder.

Windows Only

1. After you have downloaded *WinDoor 11*, double click the *WinDoor11.zip* file and save the contents to a convenient location like the *Desktop*. WinZip or PK Zip will be required.
2. Exit *VectorWorks* if necessary, then from the *Desktop*, double click the recently created *WinDoor 11* folder and position it to one side of the screen. Now go to the *Start* menu, launch *Windows Explorer*, then navigate to the *VectorWorks 11* folder, which in a typical installation, will be in the *Program Files* directory on your *C:* drive. Open the *VectorWorks* folder so that you can see the folders within it. To proceed, you need to be able to see the *VectorWorks* folder and its contents in the *Explorer* window, and the *WinDoor 11* folder and its contents in the other window.

Macintosh and Windows

3. Open the *WinDoor 11* sub-folder called *Copy CONTENTS to Plug-ins Folder*, and copy the contents to the VectorWorks *Plug-ins* folder.

4. Open the *WinDoor 11* folder called *Copy CONTENTS to Workspaces Fdr* and copy one or more of the workspace files inside to the VectorWorks *Workspaces* folder. As there are different sub-folders for Macintosh and Windows, you should open either of these folders and copy the appropriate workspace/s for your computer. You can alternatively skip this whole step and use the *Workspace Editor* to manually add the six *WinDoor 11* items to your favourite workspace instead. Look for them in the *OzCAD Pty Limited* category in the left hand pane of the *Workspace Editor*.
4. **Demo version users ignore this step.** Now install the unlock key that was emailed to you by copying it to the VectorWorks *Plug-ins/OzCAD Preferences* folder.
5. Launch VectorWorks then go to the *File/Workspaces* menu and choose one of the workspaces that ends with "*WinDoor 11*". The tools will appear on the *Walls* palette and the menu items in the *Model* menu of the *Standard + WinDoor 11* workspace, or at the top of the *Objects* palette or in the *AEC* menu of the *Architect + WinDoor 11* workspace.
6. You are now ready to use the *WinDoor 11*. Please take the time to read the User Guide and or watch the QuickTime® movies on our web site.

Demo Version Limit

The demo version of *WinDoor 11* only permits two *WinDoor* objects in any one file. This includes objects that have been converted to symbols or ungrouped and will also limit the use of the *Draw WinDoor Objects* tool to just two components. If you purchase the software, a small unlock file will be sent by email or disk to remove this restriction.

Thank you for downloading and trialing or buying WinDoor 11!